

A Division



The objective of the A division is to provide fun and instructional play. This division will offer a more in depth understanding and teaching of the fundamentals that were introduced in the rookie T-ball division. The A division consists of 2nd year 5 year olds and 6 year olds. The A division will be machine pitched and tee “assisted” The season will consist of 12 regular season games.

The Little League “Green book” shall be used in all games except where rules are in direct conflict with the amendments listed. CLLLLB rules listed supersede “green book rules”

[Rulebook App - Little League](#)

League Wide Safety and Equipment Rules

1. NO metal cleats.
2. USA Bats only. Bat barrels can not exceed 2 5/8” and must meet little League standards.
<https://www.littleleague.org/playing-rules/bat-information/>
3. Facemasks on helmets are not required, but are recommended for all rookie, A, and AA players.
4. Any player using a bat at practice or a game must wear a helmet. League will provide extra helmets for each team-
 - a. no player can swing a bat at any time (practice or games) without a helmet.
5. All players must wear their helmet until they leave the field and enter the dugout; a player removing his/her helmet prior to exiting the field can be called out.
6. All helmets must be NOCSAE approved
7. All boys must wear a protective cup for games & practices. NO CUP= NO participation
NO EXCEPTIONS!
8. No “On Deck” batters are allowed at any time. Players must remain in the dugout until their turn to bat. Hitting sticks or other training tools are not allowed during games.
9. Pre-game warmups should not take place on the infield until the home team takes the field.
10. Both teams are responsible for setting up the fields before the game and ensuring everything is locked and cleaned up afterwards.
 - a. See list of field prep/cleanup
11. Only the manager and approved coaches with a completed background check will be allowed on the field or in the dugouts at any time. If coaches are added during the

season, their name and contact must be given to the safety and a background check must be completed before participation.

12. A manager and up to 3 approved/background checked assistant coaches are allowed inside the dugout or on the field during a game.
 - a. Anyone on the field or in the dugout must be named as an assistant to the board
 - b. Anyone on the field or in the dugout must be named as an assistant to the board and have a background check completed before stepping on the field.

League Wide Rainout/Cancellation policy

13. If no league decision has been rendered, the ability to play a game based on field conditions and safety must be decided by both managers. If no agreement is reached, consult with the division VP. (Games should be played when scheduled, if possible.)
14. Canceled or suspended games must be reported immediately to the division vp and executive vp.
15. The league reserves the right to postpone, cancel, reschedule any game at its discretion.
16. A game will be suspended and all players, parents and coaches must leave the field to the protection of their vehicles when any adult sees lightning, the act of seeing lightning overrides the audible warning system.
17. Teams can not return to the field until after 20 minutes of no lightning and/or the all clear is sounded.
18. For individual game cancellations or suspension, coaches will work together to come up with a list of dates that might work. Coaches should then send those dates to the Executive VP and Division VP who will assign a field and a final date based on umpires and field availability.
19. When the league makes the decision to cancel games, the league will reschedule all games from that day and let coaches know of the new game date.

Field setup, Equipment, Safety and Game Management

20. A Level 5 safety ball will be used.
21. Bases will be 60 ft.
22. The pitching machine will be approximately 36' from the back of home plate.
23. An extra "safety" base will be used at 1st base.
24. All games will be a maximum of 4 innings with no new inning starting after 60 minutes of play.
25. Each half inning ends when all batters have completed their at bat.
26. No umpires will be used.
27. Runs scored are recognized, but no total score will be kept.

28. Outs are recognized, but innings do not end after three outs.
 - a. Players must return to the bench when put out on the field at any base.
29. Offensively, one coach will occupy the area of the mound to safely operate the pitching machine. One coach is allowed to stand behind home plate to retrieve passed balls, set the tee as needed and expedite the speed of play.
30. Defensively, a coach is permitted to occupy the area behind the infield to coach the defensive players, coaches are not permitted to interfere with plays.
31. Offensively , base coaches are permitted and a coach is allowed to work near a batter to offer instruction, however, one coach must occupy the dugout area at all times when the team is batting.

Fielding:

32. All players must be placed in the field during that team's defensive inning, in a baseball position. (1st, 2nd, Short, 3rd, pitcher, Right, left Center.) There should not be extra infielders or extra pitchers.
33. The player at the position of pitcher must stand to the right or left of the pitching machine.
34. All players must play an infield position for at least one inning per game.
35. No player shall play the same position twice in any game
36. The game shall be deemed "live" until the ball is returned to the infield in any manner.
37. The position of catcher is not used in this division.

Batting and Base running:

38. A continuous batting order will be utilized, and all batters present will bat each inning. (All present players will be placed in the order.)
39. Batting orders should be randomized, allowing all players to have an opportunity to bat in different positions.
40. Any player that arrives after the first pitch, must be placed at the bottom of the order.
41. No bunting
42. No "on deck"
43. No ball or strike calls are made on the batter and there are no walks.
44. Each batter will receive up to three (3) pitches from the machine. If a batted ball is not put into play after 3 pitches, the batter will swing off the tee until the ball is put into play. (only 3 pitches- no extras)
45. Base runners must slide feet first and/or attempt to avoid contact at all bases. If a player slides headfirst or runs into or runs into a fielder without attempting to avoid contact, the player should be warned and deemed out if the behavior is not corrected.

46. Any batter or runner who is put out in the field, must return to the bench.
47. If any coach intentionally interferes with play after the ball is batted, the batter is out.
48. Batters hit by a machine pitch must take first base. Batters hit by a pitch that bounced first have the option to continue to hit or take first base. No coach or manager may influence the batter's decision.
49. There are no leadoffs or stealing. Runners must wait for the ball and bat contact before leaving the base.
50. Runners who leave a base early should be corrected.
51. Runners cannot advance on any "overthrows" at any base.
52. No runner shall advance to any base after a fielded ball has been returned to the infield.

Manager & Coach conduct:

"The actions of players, managers, coaches, umpires and league officials must be above reproach. Any player, manager, coach, umpire, or league representative who is involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct, at the game site or any other Little League activity is subject to disciplinary action by the local league board of directors." section XIV Little League "Green Book."

53. All Coaches and Managers must complete a background check prior to being on the field, this includes all assistant coaches.
54. All Coaches and Managers must complete safety training and all required league trainings.
55. Managers are responsible for the conduct of all assistant coaches, players and team parents.
56. Crystal Lake Little League has a zero tolerance policy towards managers and coaches whose actions are abusive or threatening towards umpires, players, parents, coaches.
57. Managers that break the code of conduct, are subject to possible game suspension for the first offense. Any such action will be determined by the executive board and the division VP
58. Batting orders must be exchanged prior to the game start. Any player arriving after lineup exchange will be added to the bottom of the batting order. Failure to comply may result in forfeiture of the game.
59. Any manager who is thrown out of a game for any reason is automatically suspended for the next game, which includes coaching at any other level until the next game is completed.
60. There will be no protested games allowed. All rules discrepancies must be discussed, and resolved, by both team managers and the umpire on the field when the issue is discovered.